



ELECTROMAGNETIC & SENSOR SYSTEMS DEPARTMENT

Identifying Aliases in Graphs

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Quantitative Methods in Defense and National Security

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Outline

Motivation

Definitions and Model

Alias Identification

Conclusions



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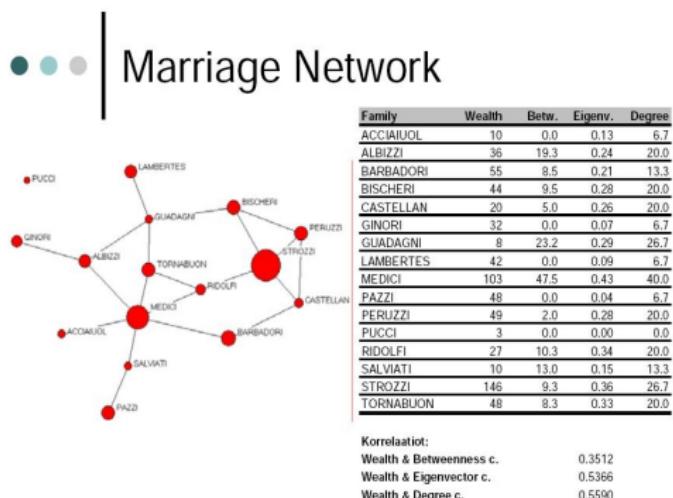
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Social Networks

- ▶ A model of the relationships between entities.
- ▶ Also used to study insurgent groups, terrorist cells, etc.
- ▶ Relates actors (nodes in the network) through relationships (edges in the network).
- ▶ Typically used for small groups, with full knowledge of all links.



Covert Networks

- ▶ Actors have a vested interest in not being observed.
- ▶ Networks may be very large.
- ▶ The networks change in time.
- ▶ Some links are known to be there, some known to be missing, but others are unknown.
- ▶ An actor may try to hide (change email address, change phone number, start calling themselves Colonel Guapa).



Methodology

- ▶ Assume the existence of a “social space” \mathcal{S} which controls the structure of the network.
- ▶ The probability of an edge in the network is a function of the “closeness” of the nodes in \mathcal{S} .
- ▶ The social space provides a framework from which inference can be performed.



Social Space

- ▶ Early work reported by Hoff et al in JASA.
- ▶ Model based on location:
 - ▶ Probability of an edge between v_i and v_j a function of their distance in social space.
 - ▶ Several variations proposed.
- ▶ Versions of the Exponential Random Graph Models (ERGMs) (Hunter et al, JASA 2008) can be thought of in terms of a “social space”.
- ▶ We will discuss a “social space” model that has a simple least squares algorithm for fitting the parameters, which can be used on large graphs (thousands to tens of thousands of nodes or more).



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Graph Definitions

- ▶ A graph is a pair (V, E) where V is a set (vertices) and E is a collection of unordered pairs of vertices (edges).
- ▶ We can consider directed graphs (V, A) where A (arcs or arrows) are ordered pairs.
- ▶ The order of the graph is $|V|$ and the size of the graph is $|E|$ (or $|A|$ in the case of directed graphs (digraphs)).
- ▶ Vertices are sometimes called “nodes” or “actors”.
- ▶ Edges are sometimes called “links” or “relations”.
- ▶ The adjacency matrix $A = (a_{ij})$ is the $|V| \times |V|$ binary matrix with a 1 in those places where an edge occurs in the graph.



Probabilistic Framework

- ▶ We place a probability structure on the network.
- ▶ This means we fit a **generative** model to the graph.
- ▶ This allows us to estimate the probability of a missing (unknown) link.
- ▶ We can bring node attributes into the model.
- ▶ We are essentially choosing the “most likely” graph given the model assumption and the observed edges.



Random Dot Product Graphs

- ▶ Each vertex v_i has associated with it a vector x_i .
- ▶ Place an edge $v_i v_j$ between vertices v_i and v_j with probability proportional to $x_i x_j$, the dot product of x_i and x_j .
- ▶ Thus $p_{ij} = f(x_i x_j)$. We'll use the threshold function for f :

$$f(x) = \begin{cases} 0 & x < 0 \\ x & 0 \leq x \leq 1 \\ 1 & x > 1 \end{cases}$$

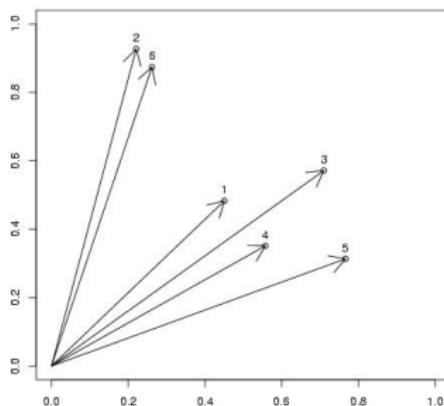
- ▶ The edges in the random graph are no longer independent.
- ▶ We need to estimate the x_i from the observed graph.
- ▶ We can extend the model to directed graphs by having in- and out-vectors x_i^I and x_i^O with p_{ij} proportional to $x_i^O x_j^I$.



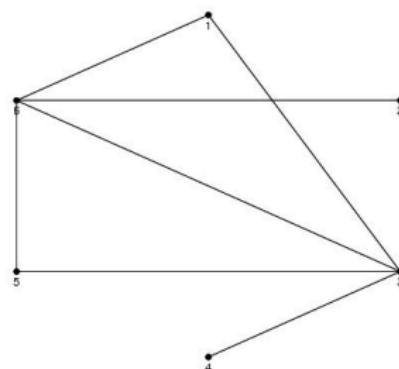
\mathcal{S}

- ▶ Each vertex v_i has associated with it a vector $x_i \in \mathcal{S}$.
- ▶ The proximity (as measured by the dot product) of two vectors controls the probability of an edge.
- ▶ Thus \mathcal{S} is the space which defines the random graph that we observe.

\mathcal{S}



\mathcal{G}



Linear Algebra (Least Squares)

Note that if we want to find the vectors U which best “match” the adjacency matrix A (best in Frobenius norm), then the singular value decomposition: $A = UDV'$ almost works (the problem is the diagonal). Note that for graphs A is symmetric, so $V = U$.

1. Set $D = \text{diag}(0)$.
 - 1.1 $s = \text{svd}(A + D)$.
 - 1.2 $X = s\$U$, scaled by the singular values.
 - 1.3 $D = \text{diag}(XX')$.
2. Repeat 1–3 until convergence.
3. Return X .

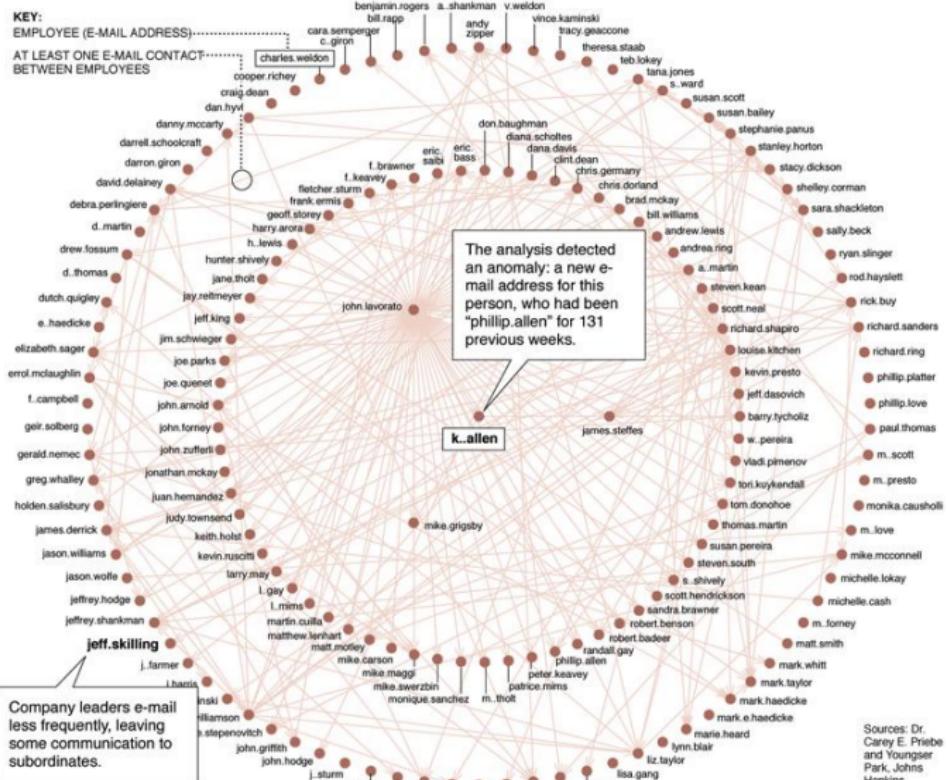


The Enron Data

- ▶ Graphs (directed graphs) of emails between executives at Enron.
- ▶ 184 email addresses (nodes).
- ▶ 150 executives (names).
- ▶ 187 weeks.
- ▶ Each graph corresponds to 1 week of emails.
- ▶ An edge $v \rightarrow w$ if there was an email from v to w within the week.
- ▶ Note: we are ignoring multiple emails and an email from one to many generates a “star” of edges.



An Alias



Finding Patterns In Corporate Chatter

Computer scientists are analyzing about a half million Enron e-mails. Here is a map of a week's e-mail patterns in May 2001, when a new name suddenly appeared. Scientists found that this week's pattern differed greatly from others. Scientists found that this week's pattern differed greatly from others. Next step: word analysis of these messages.



The Alias

- ▶ k..allen did not appear in any prior graph.
- ▶ Perusal of the content of the emails determines that these were sent by Phillip Allen.
- ▶ phillip.allen appears in the previous graphs.
- ▶ A matched filter comparing neighborhoods was implemented and it found the correct match.
- ▶ In this work, we develop a “social space” version of the matched filter.



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Aliases

- ▶ Given two graphs G_t and G_{t+1} .
- ▶ Suppose we know some of the vertices are shared by these graphs (and which ones they are).
- ▶ There is one vertex in G_{t+1} that we have not seen before.
- ▶ Assuming that this vertex appeared in G_t with a different label, can we determine this vertex?



Aliases

- ▶ Setup:
 - ▶ Two graphs, $G_t = (V \cup U_t, E_t)$ and $G_{t+1} = (V \cup U_{t+1}, E_{t+1})$.
 - ▶ All vertices are labeled (email addresses).
 - ▶ Vertices in V are named (individual associated with the address).
 - ▶ Vertices in U_i are not named.
- ▶ Want to associate the names to the vertices in U_{t+1} .



Methodology

- ▶ Assign the name to vertex u whose vector x_v is closest to the vector x_u .
- ▶ Optimize:

$$(X, Y_1, Y_2) = \arg \min_{X, Y_1, Y_2} \left\| \left(\begin{pmatrix} X \\ Y_1 \end{pmatrix} \begin{pmatrix} X \\ Y_1 \end{pmatrix}^T \right)_0 - A_1 \right\|_F + \left\| \left(\begin{pmatrix} X \\ Y_2 \end{pmatrix} \begin{pmatrix} X \\ Y_2 \end{pmatrix}^T \right)_0 - A_2 \right\|_F,$$

- ▶ M_O means M with the diagonal replaced with zeros.
- ▶ Thus, we are attempting to fit a set of vectors to the known and a set each for the unknown in the two graphs. Fitting to the knowns constrains the Y_i to lie in the same space.



The Setup

- ▶ Input A_1, A_2 , the adjacency matrices of the graphs corresponding to the vertices (V, U_i) .
- ▶ Set B to be the average of $A_1[V]$ and $A_2[V]$, the blocks corresponding to V .
- ▶ Set $N = n + n_1 + n_2$.
- ▶ Set A to be the $N \times N$ matrix with first $n \times n$ block equal to B , and blocks $A[V, U_i] = A_i$, $A[U_i, V] = A'_i$.

$$A = \begin{pmatrix} \frac{A_1[V, V] + A_2[V, V]}{2} & A_1[V, U_1] & A_2[V, U_2] \\ A_1[U_1, V] & A_1[U_1, U_1] & Y' \\ A_2[U_2, V] & Y & A_2[U_2, U_2] \end{pmatrix}$$

where Y is the dot product of vectors derived from U_1 and U_2 .

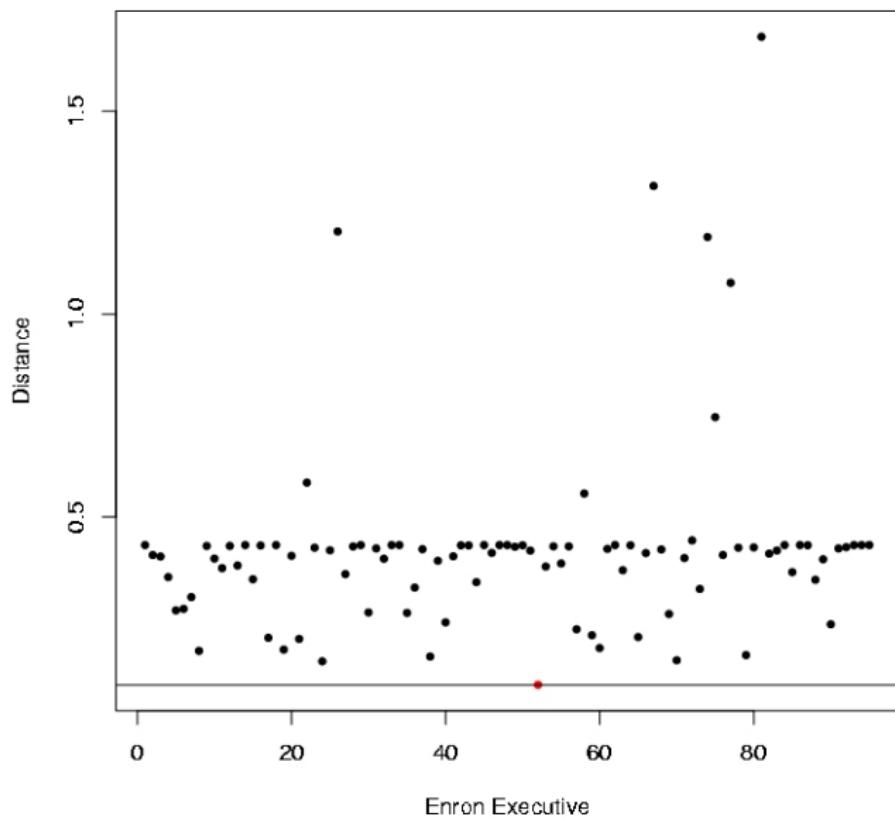


Fitting the Alias

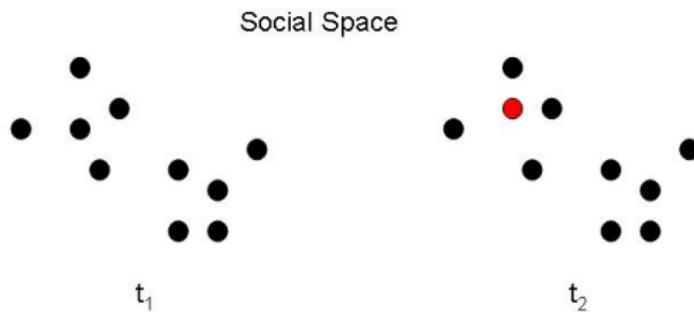
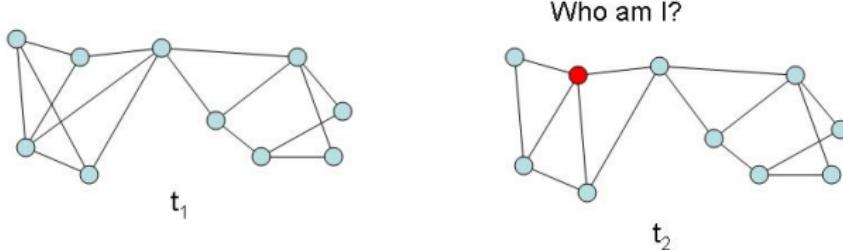
1. Setup as described previously.
 2. Set $D = 0_{N \times N}$.
 3. Set the first $n \times n$ block of D equal to the dot product of the result of running the least squares Algorithm on B .
 - 3.1 While(Not Converged)
 - 3.2 $Y = g_d(A + D)$
 - 3.3 Set the unknown entries of D (such as those corresponding to $U_1 \times U_2$) to the dot products of the appropriate parts of Y .
 4. Output Y
- Use the vectors to find the alias: closest named vector to the one associated with the alias.



Alias Identification: k..allen→ phillip.allen



Cartoon



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Conclusions

- ▶ Social space provides a mechanism for modeling and inference on graphs and time series of graphs.
- ▶ Dot product graph model is simple, but easy to fit using linear algebra.
- ▶ Sparse matrix approaches can make this efficient:
 - ▶ There appears to be an $O(n^s)$, $2 < s < 3$ matrix multiply in the algorithm, in order to determine the stopping criterion (compute the error).
 - ▶ Some tricks can be played to reduce this for this application.
 - ▶ By using only the change in the diagonal for determining convergence, we eliminate the need for the full matrix multiply, replacing it with an $O(n)$ operation. Note that we only need to check the diagonal, since once this stops changing the algorithm produces a fixed point.
- ▶ It is possible to add covariates (measurements at the nodes) into the model and still use the linear algebra approach, but this work is preliminary.



Questions?

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